

Fig. 1

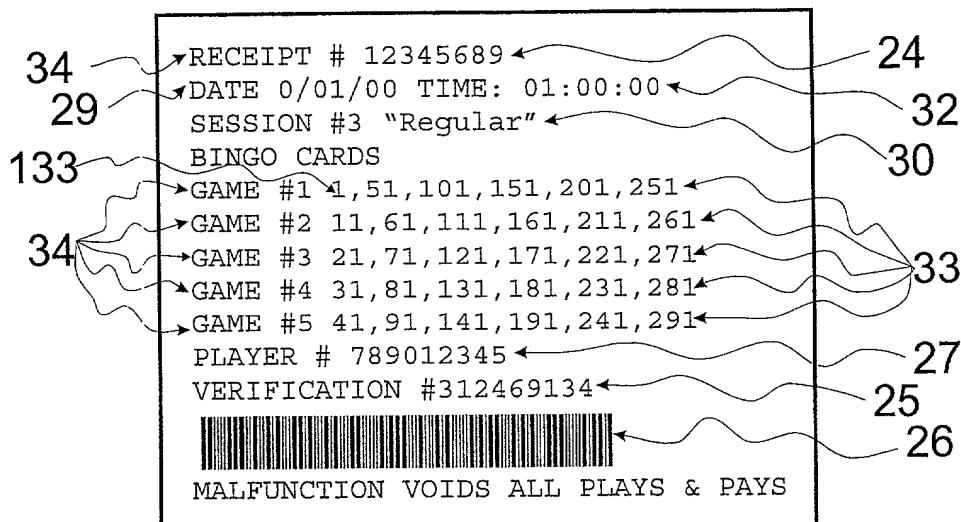


Fig. 2

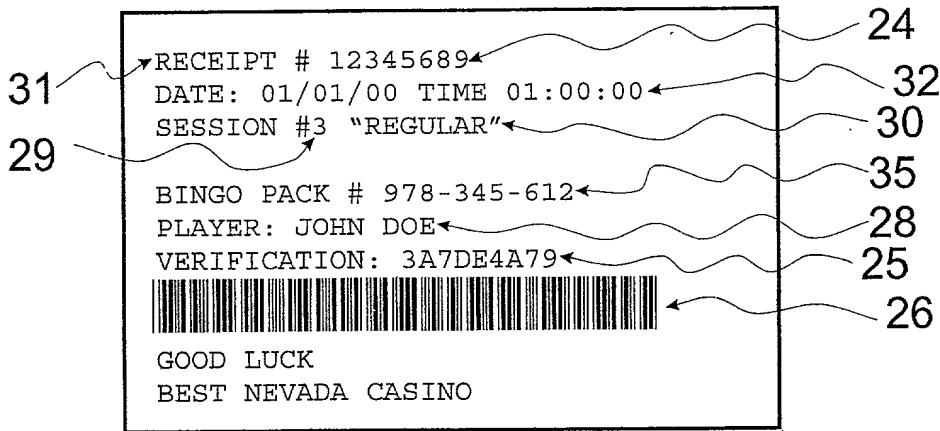


Fig. 3

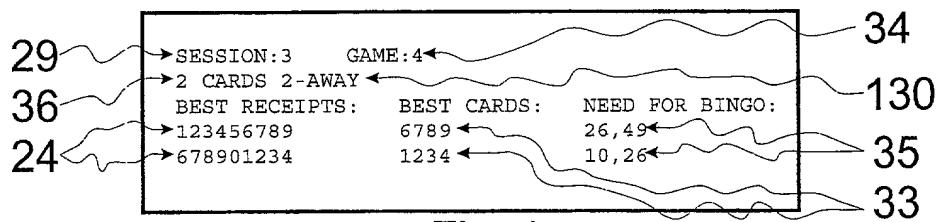


Fig. 4

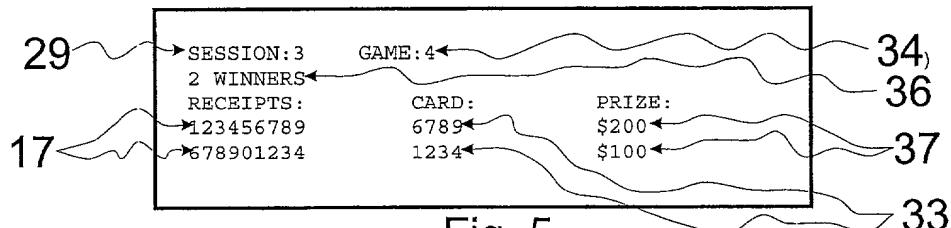


Fig. 5

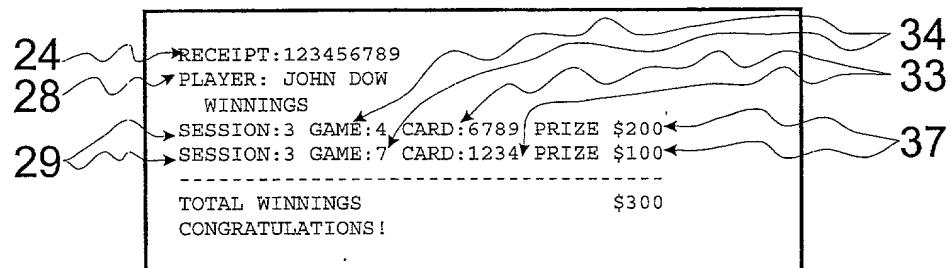


Fig. 6

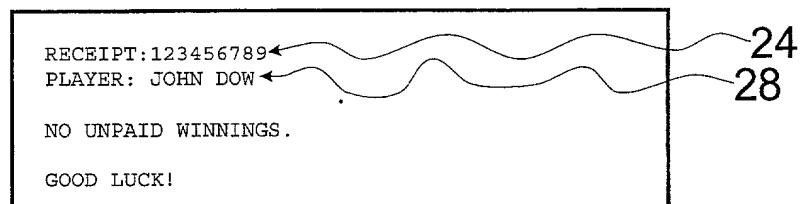


Fig. 7

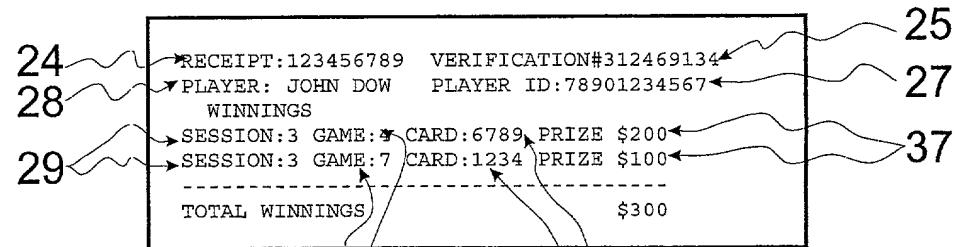
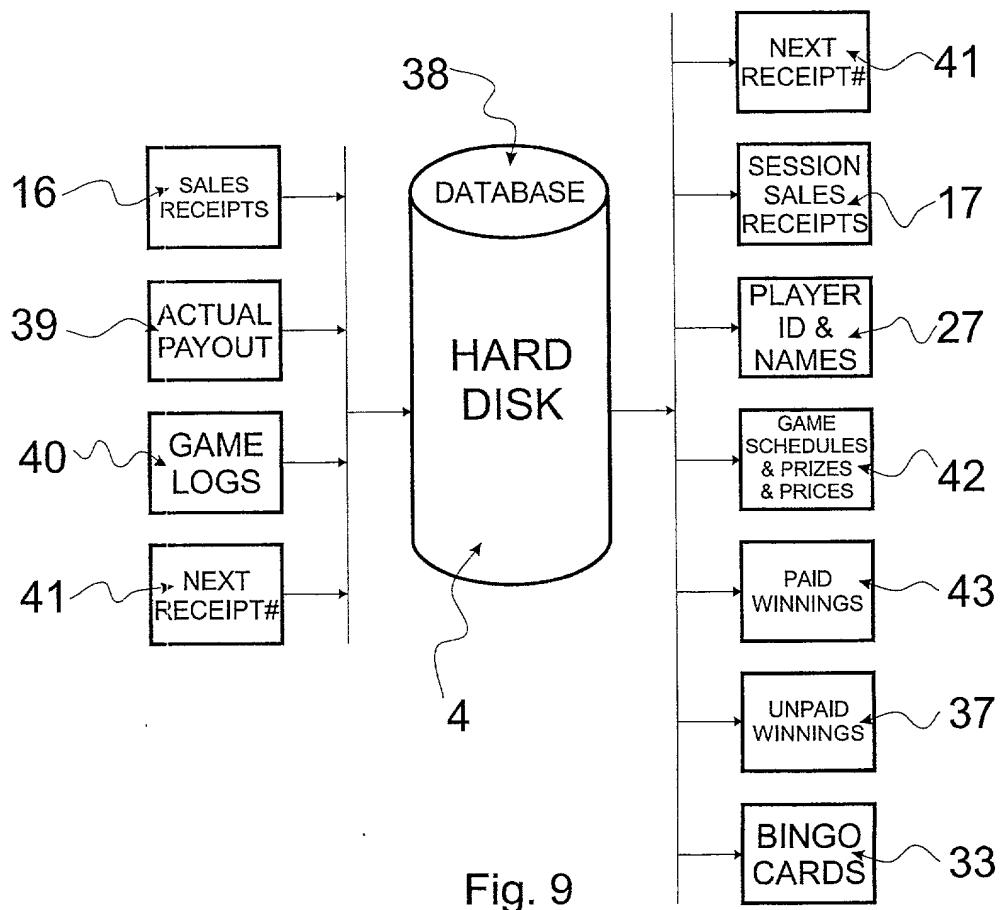


Fig. 8

34 33

## DATABASE INFORMATION FLOW



## CASHIER POS MAIN TASK

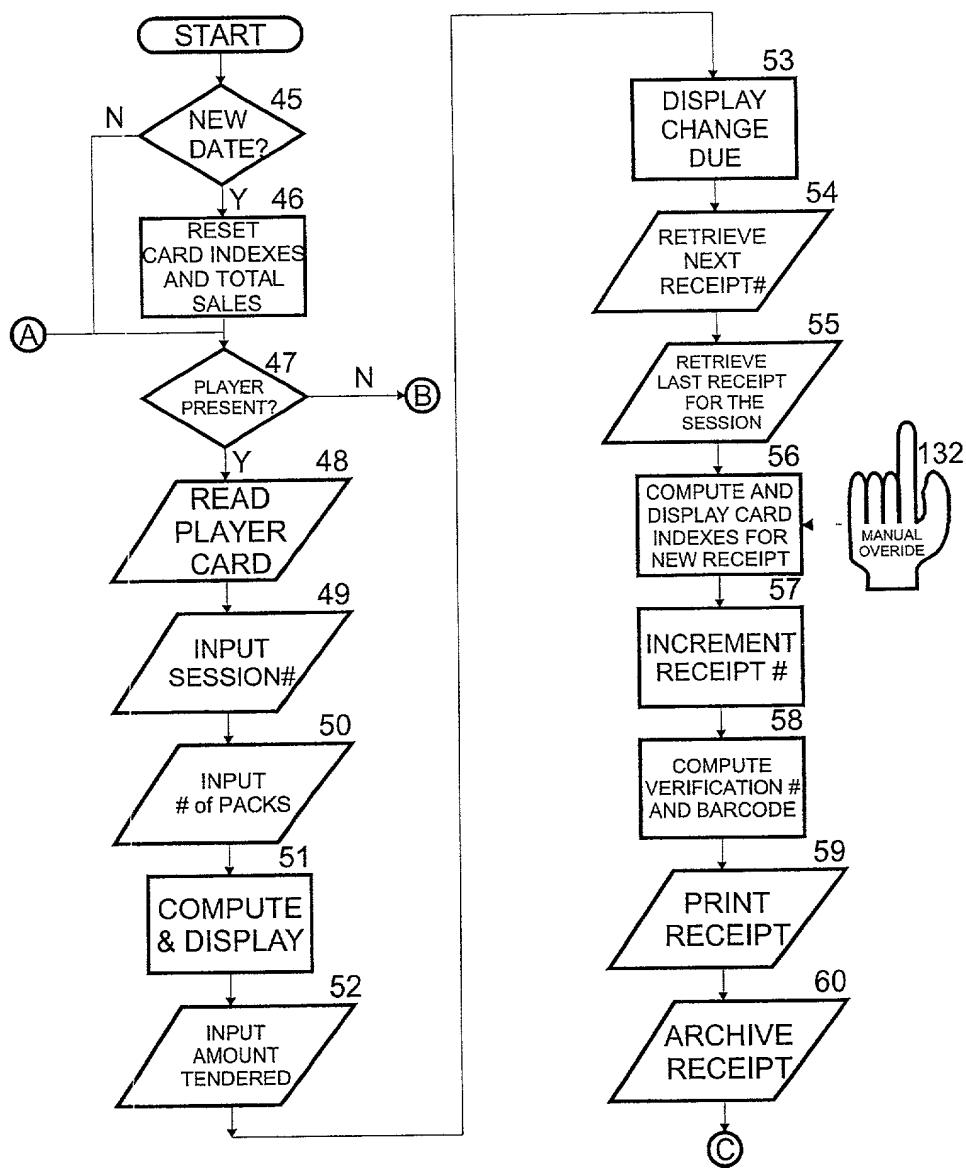


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## CASHIER POS MAIN TASK

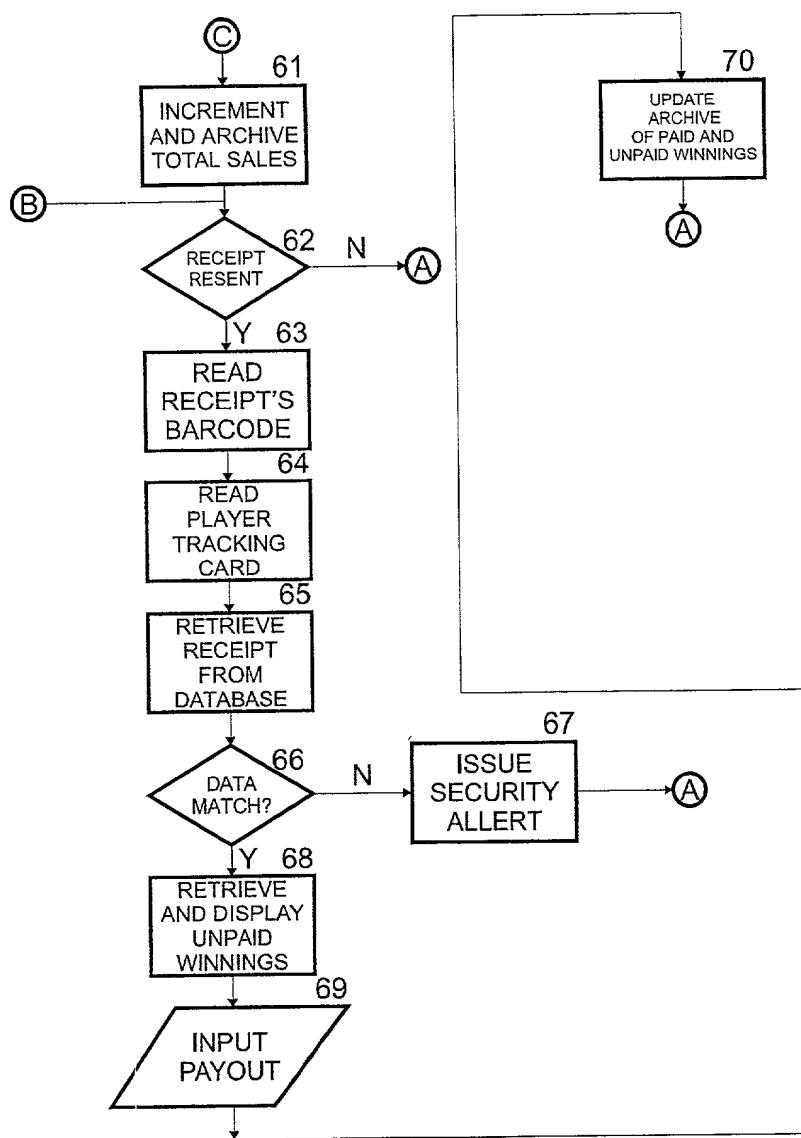


Fig. 10 Page 2 of 2

## BINGO CALLER MAIN TASK

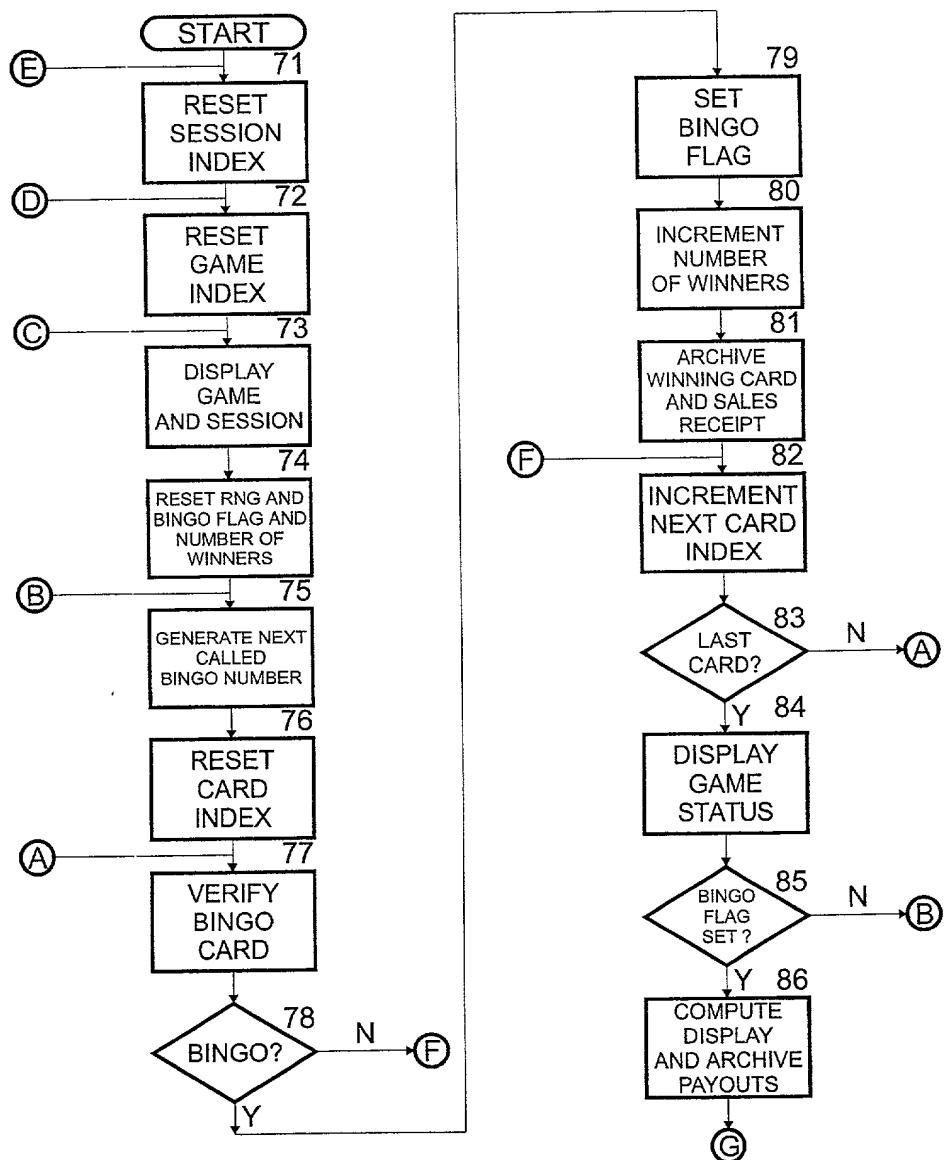


Fig. 11 Page 1 of 2

## BINGO CALLER MAIN TASK

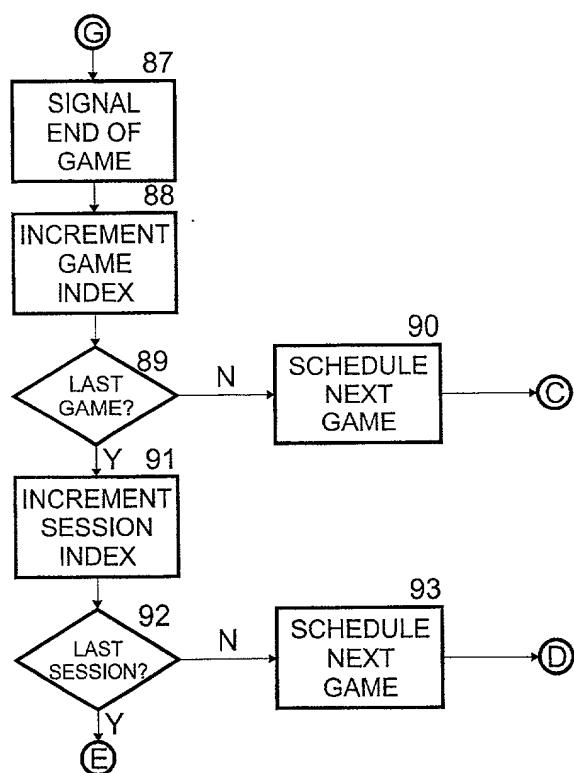


Fig. 11 Page 2 of 2

GENERATE CALLED BINGO NUMBER ROUTINE  
(RANDOM NUMBER GENERATOR VERSION)

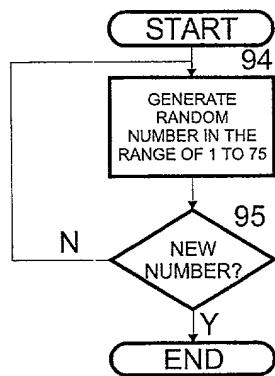


Fig. 12

## GENERATE CALLED BINGO NUMBER ROUTINE (BALL HOPPER VERSION)

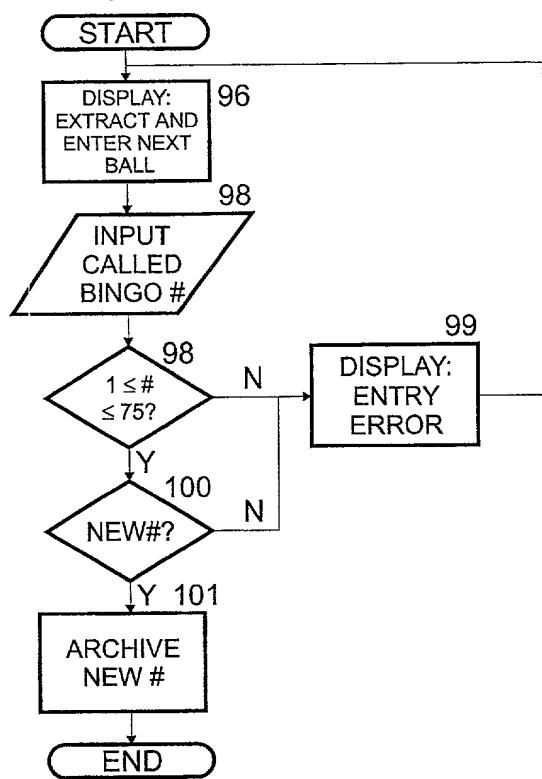


Fig. 13

## VERIFY CARD ROUTINE

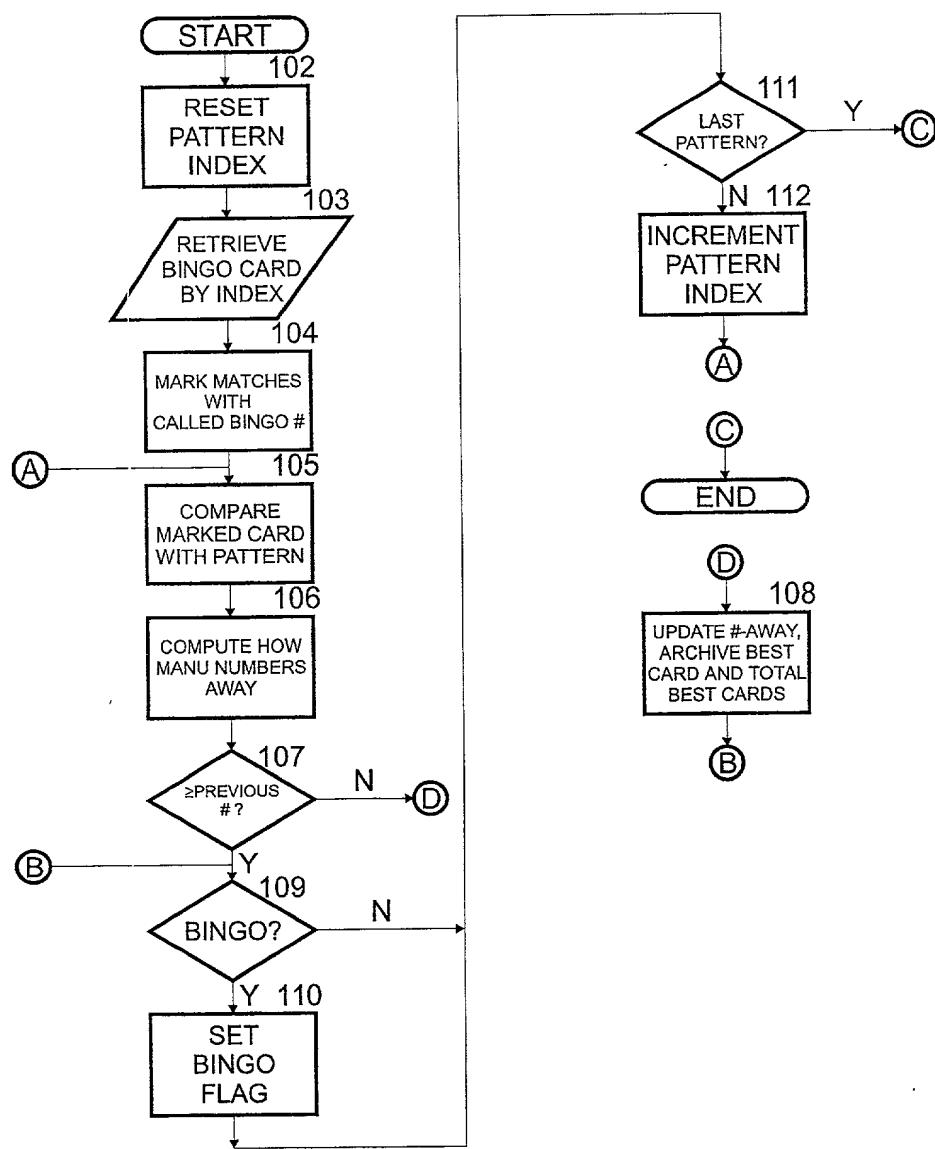


Fig. 14

## COMPUTE PAYOUTS ROUTINE

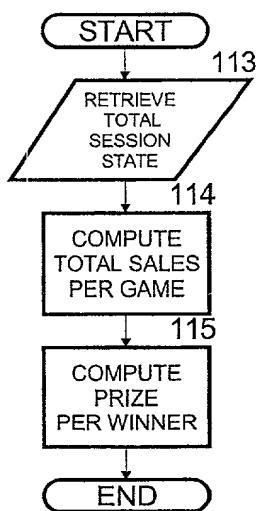


Fig. 15

## SCHEDULE NEXT GAME ROUTINE

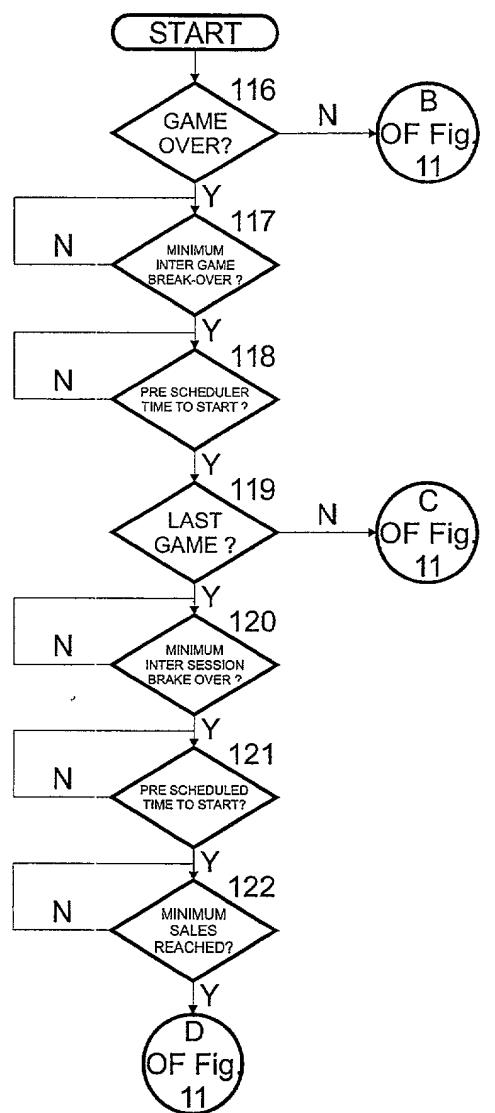


Fig. 16

## SELF-SERVICE POS MAIN TASK

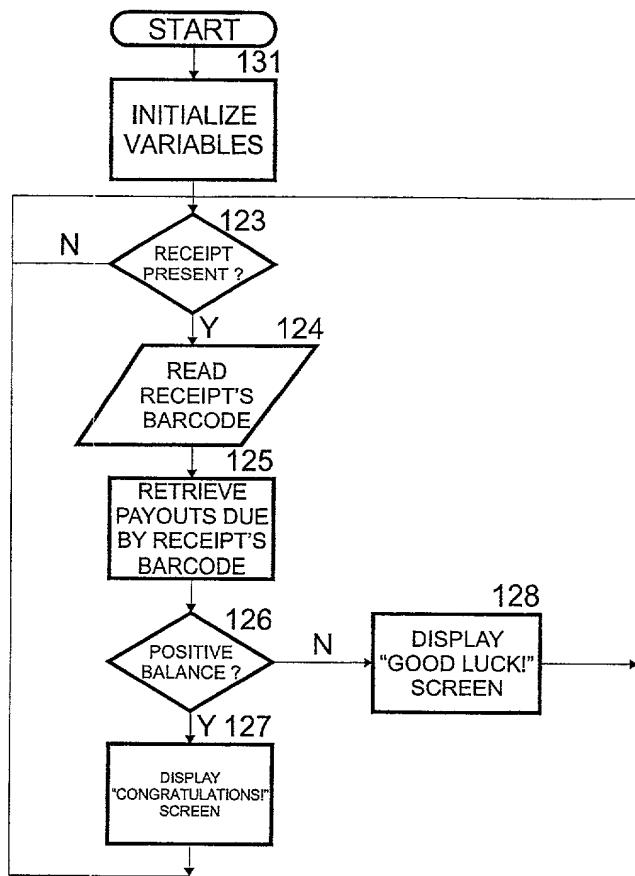


Fig. 17